RAPHAEL WICHMANN

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I love creating great products and I love to code. I'm currently focussed on iOS and Swift but I have a general interest and understanding of coding, design and UX combined with an entrepreneurial attitude.

My 16 years of work experience and my strong programming skills are the foundation for my creative abilities.

I like to work as a programming expert in a team and contributing my knowledge but I also like to work as a generalist. If I work for my own apps I'm also covering the fields of strategy, concept, design, programming and marketing.

MY LAST 5 YEARS

06/2018 - 10/2018 — Splittr Android App
Developing a react native based app for the Android platform.

04/2018 - 05/2018 — CryptoCars Dapp
Developing a react based decentralized app (ERC-721 Token Sale) for the Ethereum platform.

08/2017 - 06/2018 — Star Finanz GmbH, S-Apps, yomo
Swift development for the number 1 finance app (Apple AppStore) in Germany (S-App) and their upcoming star yomo.

03/2017 - 06/2017 — Acando GmbH, Olympus
Developing a native swift iPad app for a B2B Olympus project.

09/2016 - 07/2017 — Splittr iOS Relaunch
Transforming Splittr from a paid to a freemium app with new design, new functionality and a new technology (Google Firebase).

09/2015 - 06/2016 — eSailors IT Solutions Ltd., Tipp24
Developing a native swift app for Tipp24 with thousands of active customers.

02/2015 - 05/2015 — Silicon Valley
3 months living and working in San Francisco for inspiration in the tech hotspot of the world. I visited companies like Google, Airbnb and worked in a coworking space in San Francisco.

12/2014 - 08/2015 — IntelliDrink Relaunch
A complete relaunch of my most successful app and my first Swift project.

05/2014 - 12/2014 — Lindbergh Labs
Jawed Karim (founder of YouTube) and Found Fair Ventures asked me to co found a company focussed on video apps. We pivoted several times but were not succesful.

11/2013 - 05/2014 — WunderCar Mobility Solutions GmbH, Wunder
As the first engineer we released the first version of the WunderCar app in the iOS AppStore after only 3 months of work. The company received a $30M Series B funding in 2018.

WORK EXPERIENCE

01/2006 – Present	**Software Developer, Freelance, Hamburg**
05/2010 - now	Developing native iOS Apps for clients such as Starfinanz (S-Apps, yomo), eSailors (Tipp24), Acando (Olympus), Lindbergh Labs, WunderCar, Pypeline, 3M, Arzt24, Gigalocal, Mercedes-Benz and my own apps Splittr, IntelliDrink, EggMaster and iKicker.
01/2006 - 02/2011	Developing ActionScript applications for clients such as Audi, Coca-Cola, Mc Donalds, Nike, Volkswagen, Deutsche Telekom, Nivea, Sony, Olympus for agencies such as Scholz & Volkmer, Tribal DDB, Kolle Rebbe, Plan.NET, Rapp Collins, Publicis.
03/2009 – 12/2012	**Instructor, SAE Institute, Hamburg**
	Giving lessons about ActionScript programming and game development.
04/2004 – 12/2005	**Software Developer, Springer & Jacoby Interactive GmbH, Hamburg**
	Lead developer, responsible for the flash production, leading freelance developers. Developing ActionScript applications for clients such as Coca-Cola, Mercedes-Benz, McKinsey & Company, Smart, TUI, Maurice Lacroix, Olympus.
02/2004 – 04/2004	**Software Developer, Freelance, Sydney**
	Freelance ActionScript development for Fusefarm Interactive ltd.
08/1999 – 09/2003	**Software Developer, Springer & Jacoby Digital GmbH, Hamburg**
02/2002 - 09/2003	Lead developer, responsible for the flash production, leading freelance developers. Developing ActionScript applications for clients such as Coca-Cola, Mercedes-Benz, McKinsey & Company, Smart, TUI, Maurice Lacroix, Olympus.
08/1999 - 02/2002	Apprenticeship

SKILLS

Professional	Swift, Objective C, Apple SDKs, Google Firebase, XCode, AppCode
Worked with	JavaScript, TypeScript, React, React Native, Redux, REST, CI / CD, Unit / UI testing, Jenkins, Git, NoSQL, SQL, Processing, C, Arduino, OpenGL
Played with	Decentralized Apps (Ethereum, EOS), Machine Learning (scikit, TensorFlow)